

Global Information Networks

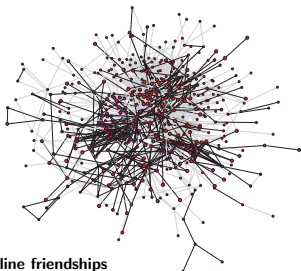
Jon Kleinberg

Cornell University

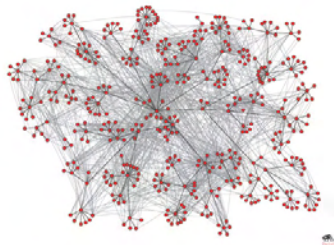


Crandall-Backstrom-Huttenlocher-Kleinberg (2009)

The Social Transformation of Computing



On-line friendships
(Backstrom-Huttenlocher-Kleinberg-Lan 2006)



Corporate e-mail communication
(Adamic and Adar, 2005)

Technological networks intertwined with social ones.

Profound transformation in:

- ▶ **how knowledge is produced and shared;**
- ▶ **how people interact and communicate;**
- ▶ **the scope of computer science as a discipline.**

Two Central Issues for the Foundations of Computing

(1) How do we design in this space?

Combine social models with core ideas from computing.

- ▶ **Complex networks: design, analysis, models.**
 - ▶ **Algorithmic game theory: designing with incentives.**
 - ▶ **Social media: reputation, recommendation, contagion**
-

(2) Science advances the invisible becomes visible.

- ▶ **Can we recognize fundamental patterns of human behavior from raw digital traces?**
- ▶ **Can new computational models address long-standing social-science questions?**

North American Tourist Sites, from Raw Flickr Data



Crandall-Backstrom-Huttenlocher-Kleinberg (2009)



garden
polis



cloudgate
chicago



basilica
montreal



empirestate
manhattan



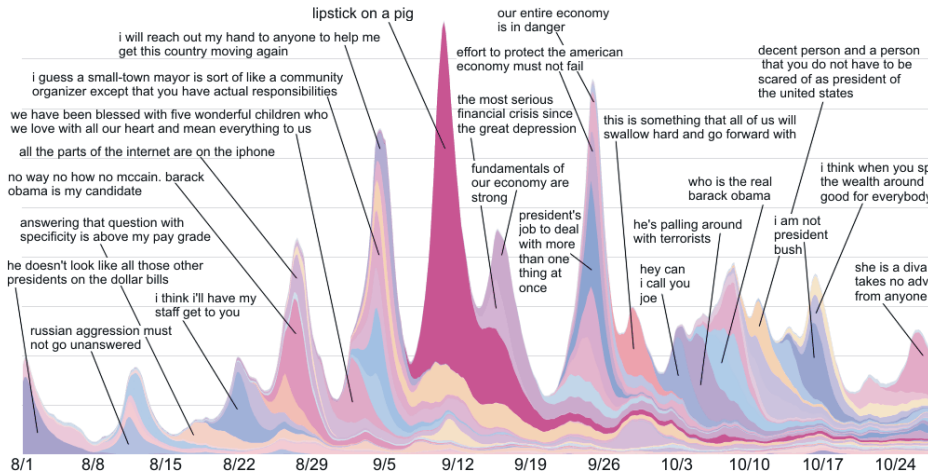
fenwaypark
boston



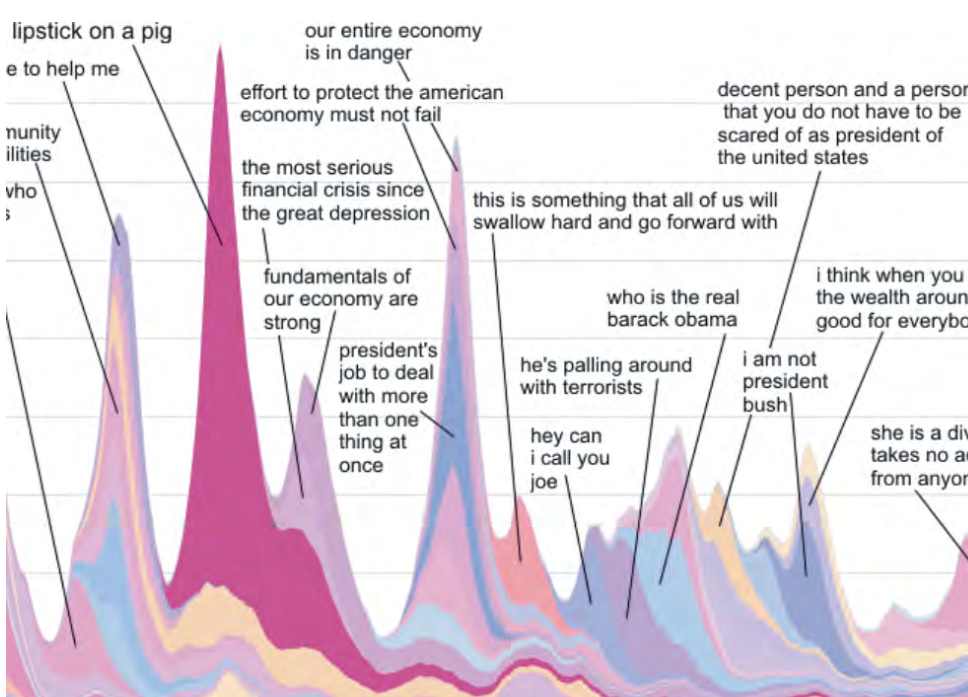
libertybell
philadelphia



The 24-Hour News Cycle, from Raw Blog/News Data



Leskovec-Backstrom-Kleinberg (2009)



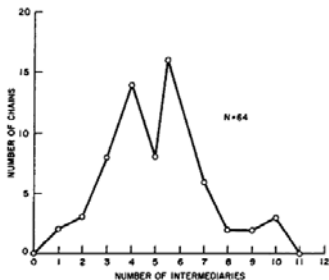
The Research Strategy in Action: Six Degrees

Milgram's small-world experiment (1967)

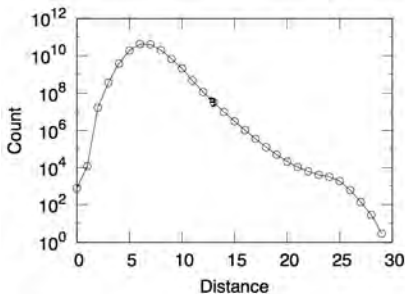
Choose a target in Boston, starters in Nebraska.

A letter begins at each starter, must be passed between personal acquaintances until target is reached.

Six steps on average \rightarrow six degrees of separation.

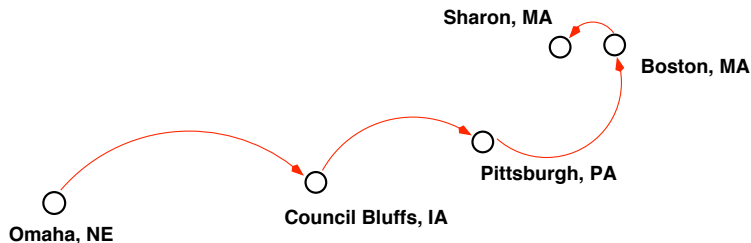


Milgram experiment (Travers-Milgram 1969)



Microsoft IM (Leskovec-Horvitz 2008)

How do people find their way through social networks?



Why should pairs of strangers be able to find short chains of acquaintances linking them together?

Computational thinking as a way to pose scientific questions:
A question of how people could find the chains.

What's the Right Balance of Links?

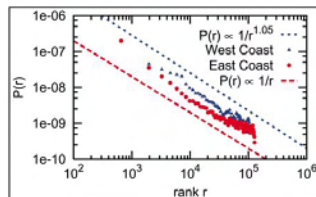
Key issue: balance of links across (physical/social) distance.

- ▶ Need links at every “distance scale.”
- ▶ Friends balanced across distances
1-10,
10-100,
100-1000,
1000-10000, ...
- ▶ Think of how USPS delivers mail;
here the network organizes itself.



Saul Steinberg, 29 March 1976

Testing the Theory on Social-Networking Data



Liben-Nowell and colleagues: LiveJournal social network.

- ▶ Roughly a million members w/Zip codes and friend links.
- ▶ **Punchline: LiveJournal friendships closely approximate optimal spread of friendship links for search.**

Reflections

Computational ideas play two crucial roles

- ▶ Designing systems in this new space.
- ▶ Modeling the social processes.



Corporate e-mail
(Adamic and Adar, 2005)

Hard scientific questions and fundamental societal problems.

- ▶ Why do social processes produce the outcomes they do?
- ▶ How do our on-line worlds affect these processes?
- ▶ Stockpiling of massive data: looming privacy risks; plus, software that knows your behavior better than you do.
- ▶ Can all this help us understand ourselves and each other any better?