

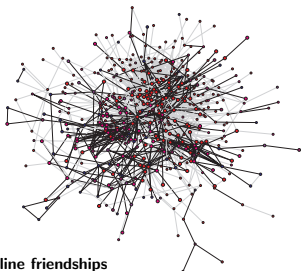
# Global Information Networks

Jon Kleinberg

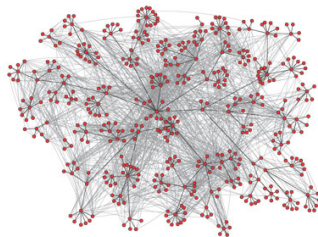
Cornell University



# The Social Transformation of Computing



On-line friendships  
(Backstrom-Huttenlocher-Kleinberg-Lan 2006)



Corporate e-mail communication  
(Adamic and Adar, 2005)

**Technological networks intertwined with social ones.**

**Profound transformation in:**

- ▶ **how knowledge is produced and shared;**
- ▶ **how people interact and communicate;**
- ▶ **the scope of computer science as a discipline.**

# Two Central Issues for the Foundations of Computing

## (1) How do we design in this space?

Combine social models with core ideas from computing.

- ▶ **Complex networks: design, analysis, models.**
  - ▶ **Algorithmic game theory: designing with incentives.**
  - ▶ **Social media: reputation, recommendation, contagion**
- 

## (2) Science advances the invisible becomes visible.

- ▶ **Can we recognize fundamental patterns of human behavior from raw digital traces?**
- ▶ **Can new computational models address long-standing social-science questions?**

# North American Tourist Sites, from Raw Flickr Data



Crandall-Backstrom-Huttenlocher-Kleinberg (2009)



garden  
polis



cloudgate  
chicago



basilica  
montreal



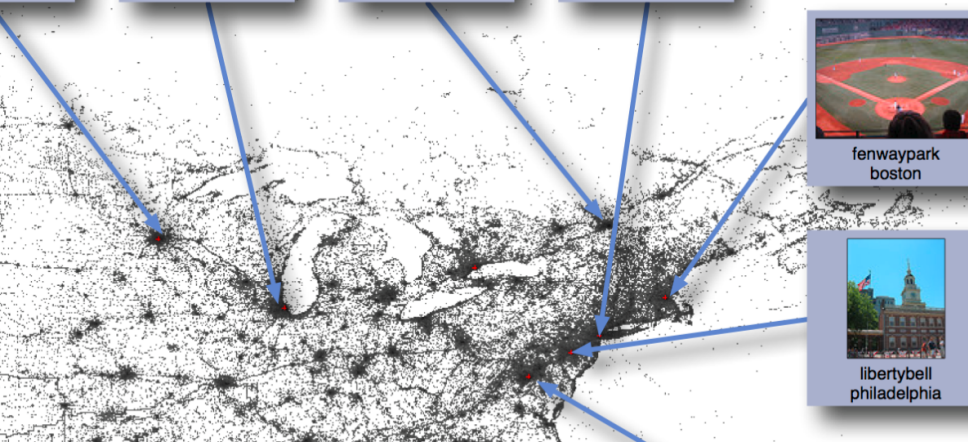
empirestate  
manhattan



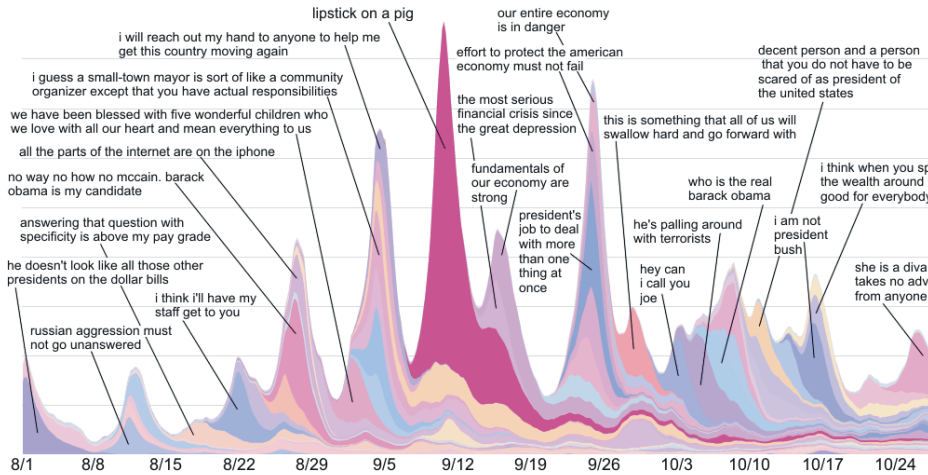
fenwaypark  
boston



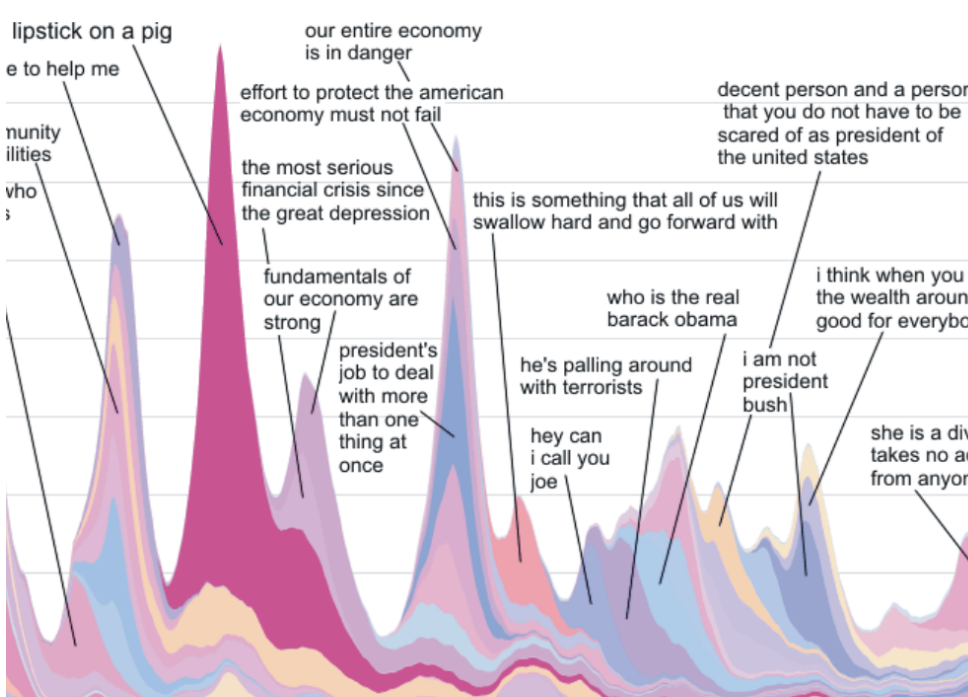
libertybell  
philadelphia



# The 24-Hour News Cycle, from Raw Blog/News Data



Leskovec-Backstrom-Kleinberg (2009)



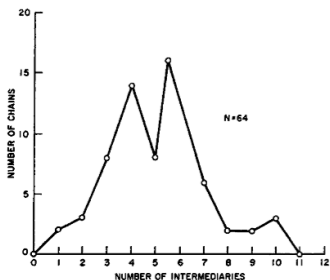
# The Research Strategy in Action: Six Degrees

## Milgram's small-world experiment (1967)

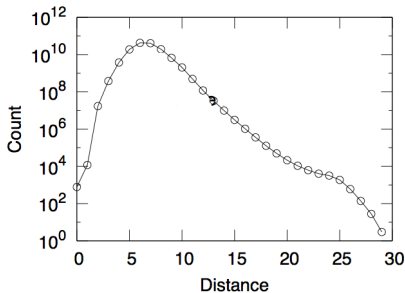
Choose a target in Boston, starters in Nebraska.

A letter begins at each starter, must be passed between personal acquaintances until target is reached.

Six steps on average  $\rightarrow$  six degrees of separation.



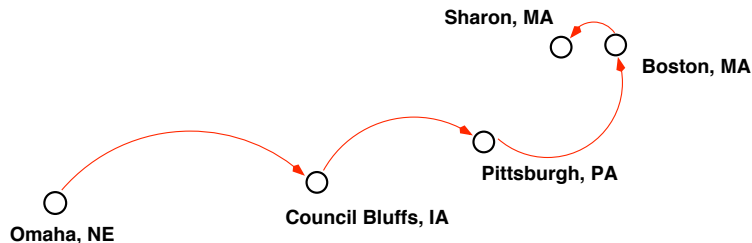
Milgram experiment (Travers-Milgram 1969)



Microsoft IM (Leskovec-Horvitz 2008)



# How do people find their way through social networks?



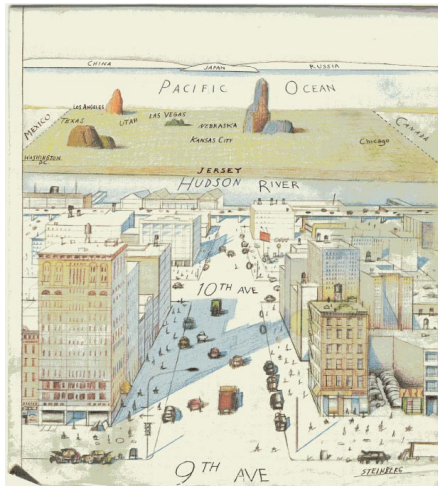
Why should pairs of strangers be able to find short chains of acquaintances linking them together?

Computational thinking as a way to pose scientific questions:  
A question of how people could find the chains.

# What's the Right Balance of Links?

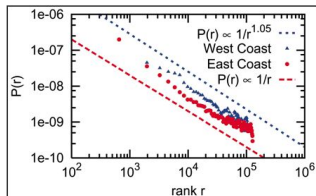
Key issue: balance of links across (physical/social) distance.

- ▶ Need links at every “distance scale.”
- ▶ Friends balanced across distances  
1-10,  
10-100,  
100-1000,  
1000-10000, ...
- ▶ Think of how USPS delivers mail;  
here the network organizes itself.



Saul Steinberg, 29 March 1976

# Testing the Theory on Social-Networking Data



**Liben-Nowell and colleagues: LiveJournal social network.**

- ▶ Roughly a million members w/Zip codes and friend links.
- ▶ **Punchline: LiveJournal friendships closely approximate optimal spread of friendship links for search.**

# Reflections

Computational ideas play two crucial roles

- ▶ Designing systems in this new space.
- ▶ Modeling the social processes.



Corporate e-mail  
(Adamic and Adar, 2005)

Hard scientific questions and fundamental societal problems.

- ▶ Why do social processes produce the outcomes they do?
- ▶ How do our on-line worlds affect these processes?
- ▶ Stockpiling of massive data: looming privacy risks; plus, software that knows your behavior better than you do.
- ▶ Can all this help us understand ourselves and each other any better?