

# Creating a Shared, Open, and Scalable mHealth Platform for Health(care/research) Innovation

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mHealth: Use mobile devices to enhance health and wellness by extending health interventions beyond the reach of traditional clinical care.



## Why mHealth?



- 3 lifestyle behaviors (poor diet, lack of exercise, smoking) cause 1/3rd of US deaths; 50% Americans have 1 or more chronic diseases; age of onset getting younger.
- •mHealth apps will allow care support/data collection 24x7--chronic disease prevention/management/research as part of daily life
- mHealth's affordability/adoptability could support groundswell of medical discovery, evidence-based practice about treatment/ prevention

vision: support individuals, communities, clinicians to continuously improve patient-centered, personalized, treatment and wellness

## mHealth apps: observations in daily living



self-report/experience sampling, activity trace, media capture



#### Whose mHealth?



- A woman who is pre-diabetic tracks how eating/exercise habits effect weight and energy levels; also explores effective, comfortable Blood Pressure Rx dosage.
- A soldier returning to civilian life with epilepsy conducts prompted self-reporting on number, duration, severity of each seizure experienced; reveals patterns that were difficult to accurately report during bi-monthly checkups.
- A middle-aged woman who does not respond well to medication for psoriasis monitors diet, stress, environmental factors; initiates data campaign via social networking site for psoriasis sufferers. Each volunteer runs mHealth app for 2-months to create large data set to mine for patterns that precede flare-ups.
- A young man who is struggling to find a treatment plan for depression believes medication dose is ineffective; doctor blames poor sleep habits/nonadherence. Patient self-monitoring includes medication reminder/verifications, sleep survey, activity traces, to guide adjustments in care plan, discussion of root causes.

## Importance of an open platform: avoid silos, promote innovation



## Bootstrap rapid cycle of learning, sharing, deployment

-Basic capabilities can be specialized to particular populations, diseases, treatment protocols, while 80 % (guesstimate) system components shared/reused.

### Facilitate research in methodology, treatment

- -Systems gather usage data automatically for evaluation, iterative improvement
- -Comparative effectiveness studies, natural experiments in natural environments
- -Explore adherence protocols, incentive mechanisms across diseases, demographics
- -Encourage modularity and sharing in methodologies, practice

### Development in the context of real applications and use

- •Collaborative/participatory design process with continual feedback from users: providers, researchers, participants.
- •Not an abstract/general purpose software architecture effort: diverse targeted pilots inform generalization, adaptation, expansion.

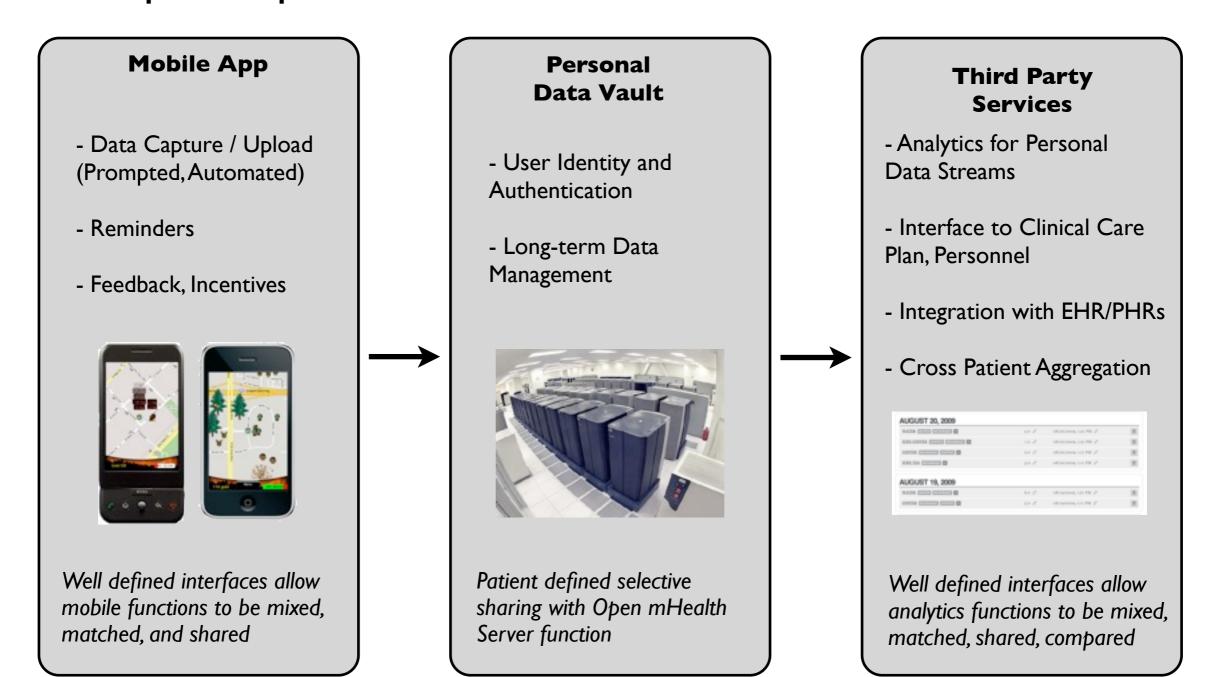
## Explore balancing of privacy protection and data sharing

- -Systems can support variety of privacy/sharing policies
- -Support greater transparency of research and data processes for participants

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## Personal Data Vault (PDV): allow participants to retain control over their raw data





**vault + filters = granular, assisted control** over what you send to who, what that data says about you, whether you reveal who you are or share anonymously, ...

## Why focus on mhealth, smart phones, and open?



#### mHealth

access to participants: all 168 hours of the week... all 1440 minutes of the day... (**not** all 365 days a year...)

### smartphones

real time (always on),
real place (always carried)
real context(always connected)
real powerful (apps, usability)

#### open

broad applicability heterogeneous uses evolving methodologies innovation ecosystem



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## Challenges: technological and methodological

## **Technological**

- Continuous activity/context classification
- Usability, HCI, personalization
- Data visualizations, modeling
- Interoperability across smartphones, health records
- Selective sharing, usability

## Methodological

- Incentivizing sustained use.
- Validity, comparability
- **Privacy**/sharing practices: balance individual,research,IRB
- Open systems to foster rapid innovation in infrastructure, methodology and evidence.

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#### Collaborators

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